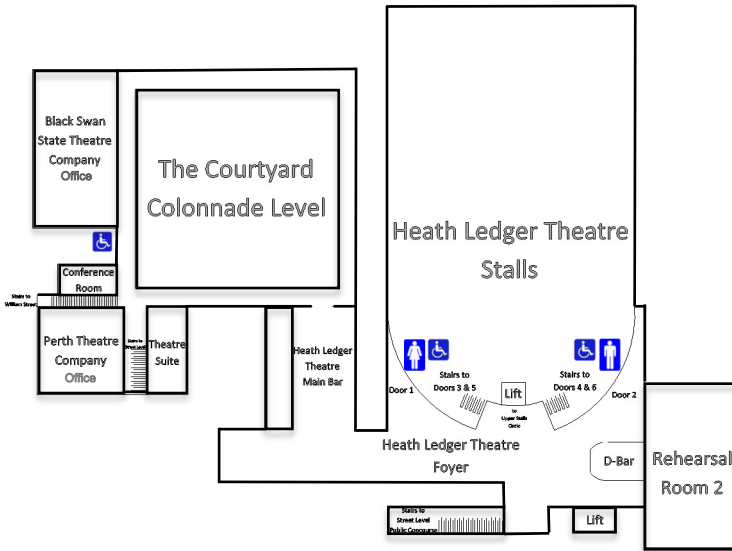
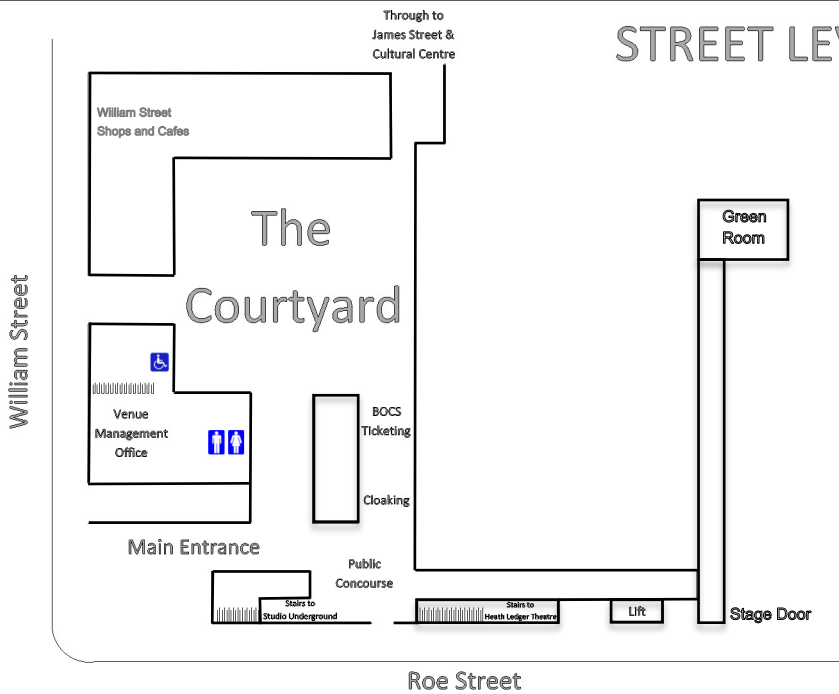


# LEVEL 2



# STREET LEVEL



# BASEMENT 1

